

PROFILE

Fielding Johnston is a design-minded full-stack software engineer with 10+ years of industry experience. Experienced with all stages of the development cycle, and no stranger to all things 'web' from back-end services to UX/UI. Well-versed in numerous programming languages, and willing to learn any new language, tool, paradigm, and/or way of thinking. Being fortunate enough, in many ways, to assume inspiration had eternally derived from the insomnia-inducing melody that is the dial-up handshake, resulted in an innately code oriented mind. Thus fostering a multidisciplinary freedom that has resulted in a keen eye for typography, negative space, and a growing affinity for design. Fielding is passionate about using this spectrum of skills to create digital experiences, services, applications and provide solutions as a valued member of any creative team. Open-source contributions, projects, explorations and sample work available via addresses in the footer.

EXPERIENCE

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| 2016 – 2018 | Imbue |
| highlights | <ul style="list-style-type: none">⚡ Crafted brand and company identity.⚡ Authored over 500 git commits to company's website.⚡ Advocated the adoption of emerging open-source frameworks and build tools. |
| skills | ☒ Javascript (Babel/ESnext), Rxjs, React, Threejs, HTML, CSS, Webpack, Sass, PostCSS, GSAP, Sketch.app, Nginx, Bash, Git, Docker, Unit/Regression testing, Brand development, Logo design |
| 2009 – 2015 | justFielding |
| highlights | <ul style="list-style-type: none">⚡ Developed brand identity in order to effectively market to potential clients.⚡ Planned and directed the technical, design and business functions of the company. |
| skills | ☒ Javascript, C++, Lua, HTML, CSS, Sass, Nginx, Couchdb, Redis, Bash, Git, Photoshop, Illustrator, Brand development, Logo design |
| 2011 – 2012 | Bonefish, Inc. |
| highlights | <ul style="list-style-type: none">⚡ Rebranded and built products to meet the clients needs.⚡ Developed an API to extend a product in to a business to business service.⚡ Adapted existing code base to deliver media in new and unobtrusive ways. |
| skills | ☒ Javascript, Nodejs, C++, HTML, CSS, Sass, Nginx, Redis, Git, Photoshop, Illustrator, Brand development, Logo design |
| 2008 – 2009 | Synergy Association, LLC |
| highlights | <ul style="list-style-type: none">⚡ Restructured project management to optimize workflow effectiveness.⚡ Resolved existing issues in the customer service department. |
| skills | ☒ C++, HTML, CSS, Nginx, Git, Photoshop, Illustrator, Brand development, Logo design |
| 2005 – 2006 | Kirkham Systems/Fireball Media |
| highlights | <ul style="list-style-type: none">⚡ Directed a team of select members on various projects.⚡ Produced high quality web design and development in a high volume setting. |
| skills | ☒ Php, Apache, HTML, CSS, Photoshop, Illustrator, Logo design |

