

## PROFILE

Fielding Johnston is a design-minded full-stack software engineer with 10+ years of industry experience. Experienced with all stages of the development cycle, and no stranger to all things 'web' from back-end services to UX/UI. Well-versed in numerous programming languages, and willing to learn any new language, tool, paradigm, and/or way of thinking. Being fortunate enough, in many ways, to assume inspiration had eternally derived from the insomnia-inducing melody that is the dial-up handshake, resulted in an innately code oriented mind. Thus fostering a multidisciplinary freedom that has resulted in a keen eye for typography, negative space, and a growing affinity for design. Fielding is passionate about using this spectrum of skills to create digital experiences, services, applications and provide solutions as a valued member of any creative team. Open-source contributions, projects, explorations and sample work available via addresses in the footer.

## EXPERIENCE

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|-------------|--|
| 2016 – 2017 | Imbue  |
| highlights  | <ul style="list-style-type: none"><li>⚡ Crafted brand and company identity.</li><li>⚡ Authored over 500 git commits to company's website alone.</li><li>⚡ Advocated the adoption of emerging open-source frameworks and build tools.</li></ul>   |
| skills      | ☒ Javascript (Babel/ESnext), Rxjs, React, Threejs, HTML, CSS, Webpack, Sass, PostCSS, GSAP, Sketch.app, Nginx, Bash, Git, Docker, Unit/Regression testing, Brand development, Logo design  |
| 2009 – 2015 | justFielding   |
| highlights  | <ul style="list-style-type: none"><li>⚡ Developed brand identity in order to effectively market to potential clients.</li><li>⚡ Planned and directed the technical, design and business functions of the company.</li></ul>  |
| skills      | ☒ Javascript, C++, Lua, HTML, CSS, Sass, Nginx, Couchdb, Redis, Bash, Git, Photoshop, Illustrator, Brand development, Logo design  |
| 2011 – 2012 | Bonefish, Inc.   |
| highlights  | <ul style="list-style-type: none"><li>⚡ Targeted, rebranded, and built products to meet the clients needs.</li><li>⚡ Developed an API to extend a product in to a business to business service.</li><li>⚡ Adapted existing code base to deliver media in new and unobtrusive ways.</li></ul> |
| skills      | ☒ Javascript, Nodejs, C++, HTML, CSS, Sass, Nginx, Redis, Git, Photoshop, Illustrator, Brand development, Logo design  |
| 2008 – 2009 | Synergy Association, LLC   |
| highlights  | <ul style="list-style-type: none"><li>⚡ Restructured project management to optimize workflow effectiveness.</li><li>⚡ Resolved existing issues in the customer service department.</li></ul>   |
| skills      | ☒ C++, HTML, CSS, Nginx, Git, Photoshop, Illustrator, Brand development, Logo design   |
| 2005 – 2006 | Kirkham Systems/Fireball Media   |
| highlights  | <ul style="list-style-type: none"><li>⚡ Directed a team of select members on various projects.</li><li>⚡ Produced high quality web design and development in a high volume setting.</li></ul>  |
| skills      | ☒ Php, Apache, HTML, CSS, Photoshop, Illustrator, Logo design  |

